



Memorial Day Weekend No Limit Hold'em Main Event \$300,000 Guarantee!

\$350 Total Buy-in*

Saturday 5/25 - 1A @ 11am, 1B @ 4pm Sunday 5/26 - 1C @ 11am, 1D @ 4pm Monday 5/27 - 1E @ 11am, 1F @ 4pm (*Last Chance*)

25,000 Starting Chips - NO Re-Buys/Add-On - Re-Enter is available

Levels	Only Big Blind Antes	Blinds
1		100-100
2		100-200
3	200	100-200
4	300	200-300
5	400	200-400
6	500	300-500
7	600	300-600
8	800	400-800
9	1,000	500-1,000
10	1,200	600-1,200
11	1,500	1,000-1,500
12	2,000	1,000-2,000
13	2,500	1,500-2,500
14	3,000	1,500-3,000
15	4,000	2,000-4,000
16	5,000	3,000-5,000
17	6,000	3,000-6,000
18	8,000	4,000-8,000
19	10,000	5,000-10,000
20	12,000	6,000-12,000
21	15,000	10,000-15,000
22	20,000	10,000-20,000
23	25,000	15,000-25,000
24	30,000	15,000-30,000
25	40,000	20,000-40,000
26	50,000	25,000-50,000
27	60,000	30,000-60,000
28	80,000	40,000-80,000
29	100,000	50,000-100,000
30	125,000	75,000-125,000
31	150,000	75,000-150,000
32	200,000	100,000-200,000
33	250,000	125,000-250,000
34	300,000	150,000-300,000
35	400,000	200,000-400,000
36	500,000	300,000-500,000
37	600,000	300,000-600,000
38	800,000	400,000-800,000
39	1,000,000	500,000-1,000,000
40	1,200,000	600,000-1,200,000

Day 1 Breaks will be after levels: 4, 8, 10, 14, 18, 20, 24 and then every 2 hours.



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Day 1's

Saturday 5/25 - 1A @ 11am, 1B @ 4pm, Sunday 5/26 - 1C @ 11am, 1D @ 4pm Monday 5/27 - 1E @ 11am, 1F @ 4pm (*Last Chance*)

Day 2

Finals on Tuesday May 28th @ 2pm

The Gardens Casino Rules

- 1. Main Event Total Buy-In is \$350 (\$300 buy-in+\$50 entry fee). Players must have a Gardens Casino player card to register.
- 2. Players will start with 25,000 tournament chips. Level length will be 30 min for Day 1 and the first four levels of Day 2 with 40 minute levels thereafter, 25 minute levels for the final table.
- 3. Registration is permitted until the start of level 9 (approximately 3:30PM) on 11am Day 1 sessions and (approximately 8:30PM) on 4pm Day 1 sessions. Tournament Surrender is allowed on the registration closing break. Surrendered chips will be removed from play.
- 4. Players are permitted to register and play multiple Day 1 flights. A player may unregister for a flight prior to play beginning on that day. Once play has begun, any player who has registered for that flight will have their chips in play and will not be permitted to unregister.
- 5. Each Day 1 flight will play until 10% of the field size is reached. These players will have their chips verified, bagged and will resume play on Day 2 (Tuesday May 28). Players returning on Day 2 will need to show photo identification before they are permitted to resume play. The Day 2 seating assignments will be available within 3 hours of the conclusion of the May 27th 4pm session. Players must qualify on any Day one session to play on Day 2. Starting blind level for Day 2 will be the lowest blind level from the Day 1 sessions.
- 6. Payouts On each Day 1, 12% of the field will be in the money. 12% 11% = \$600, 10% advance to Day 2. Day 2 Minimum Payout = \$700. Day 2 and Final Table payouts will be based on total entries and will be officially posted at least 4 hours prior to play beginning on Day 2 (May 28).
- 7. Best Stack Forward Players qualifying for Day 2 may play another Day 1 flight in an attempt to better their chip count. Players that have qualified for Day 2 with multiple chip stacks will only be permitted to play their highest qualifying stack. The other stacks will be removed from play and the player will receive the minimum Day 2 payout (Min. \$700) for each stack that is "forfeited". Forfeited chips will be removed from play.
- 8. Any player disqualified from a Day 1 flight for behavioral or unethical tournament practices will not be permitted to play in future Day 1's and will also forfeit any Day 2 qualifying stack without receiving payment.
- 9. Day 1's will start play 9 handed until the close of registration or when manageable. Day 2 will play 9 handed. There will be a tournament redraw for Day 2 and when down to 27 and 10 players. Once down to 54 players, tables will remain balanced within 1 player.
- 10. On Day 2 (May 28) the Action Clock by Protection Poker will be used when the field is down to 54 players. Players will have 30 seconds to act on their hand. Players will receive 3 time extensions worth 30 seconds each. Upon reaching 27 players, each remaining player will reset to a maximum of 3 time extension chips. Upon reaching final table (10 or less players), each remaining player will reset to a maximum of 3 time extension chips. Once heads up, each player will receive 2 additional time extensions.
- 11. Single ante posted by the player in the big blind. The ante is posted before the big blind.
- 12. Tournament will be played using TDA Rules. TDA Rule 4: House Rule: No electronic devices on the felt (rail is ok); players may not interactively operate devices while they have a live hand. TDA Rule 30: House Rule: "FIRST CARD" off the deck; a player must be at their seat when the FIRST CARD is dealt on the initial deal in order to have a live hand. Tournament floor decisions are final.

 The Gardens Casino reserves the right to change or cancel the event at any time. In order to register/collect winnings, players must have a

Gardens Casino player's card in addition to a valid U.S. government issued ID or passport for non U.S. residents. Residents of foreign countries without a U.S. treaty will be subject to withholding. All out of state residents are subject to tax withholdings. Hawaiian Gardens Casino, 11871 Carson St., Hawaiian Gardens, Ca 90716 | (562) 860-887 All players must have positive ID & SS#. Must be 21 to enter casino. Gambling problem? Call 1-800-GAMBLER or visit www.problemgambling.ca.gov. SEE TOURNAMENT HOST FOR DETAILS. www.thegardenscasino.com