



## No Limit Hold'em Deepstack Event #4

# \$100,000 Guarantee!

### Friday 1/4/19 @ 11:30am | 1-Day Event

### \$175 Total Buy-in\* 1 Opt. \$100 Add-On

Up to 20,000 Starting Chips: 6,000 Starting Chips / Bonus = 4,000 / Add-On = 10,000

Levels	Ante	Blinds	Minutes
1		25-50	30
2		50-100	30
3		100-200	30
4		150-300	30
			15 Minutes Break
5	25	200-400	25
6	50	300-600	25
7	75	400-800	25
		Race off 25 chips	20 Minutes Break
8	100	500-1,000	25
9	200	600-1,200	25
10	200	800-1,600	25
11	300	1,000-2,000	25
12	400	1,200-2,400	25
		Race off 100 chips	10 Minutes Break
13	500	1,500-3,000	25
14	500	2,000-4,000	25
15	500	2,500-5,000	25
16	500	3,000-6,000	25
17	1,000	4,000-8,000	25
		Race off 500 chips	10 Minutes Break
18	1,000	5,000-10,000	25
19	2,000	6,000-12,000	25
20	2,000	8,000-16,000	25
21	3,000	10,000-20,000	25
22	4,000	12,000-24,000	25
		Race off 1,000 chips	10 Minutes Break
23	5,000	15,000-30,000	25
24	5,000	20,000-40,000	25
25	5,000	25,000-50,000	25
26	10,000	30,000-60,000	25
27	10,000	40,000-80,000	25

1<sup>st</sup> 4 levels will be 30 minutes; thereafter blind levels will be raised every 25 minutes until tournament is concluded. Registration will close at the start of the 8<sup>th</sup> level (Approx. 3:20pm). Top 10% of entries will make the money. Players may re-enter. Redraw for seats at 27 and 10. Play will start 10 handed and will change to 9 handed after registration or when manageable. Tournament ends at last player with chips or if players agree to divide the remaining prize pool at the final table. \*\$140 buy-in + \$20 entry fee + \$15 bonus. Entry fee and bonus not added to prize pool. 100% of buy-in and add-on added to the prize pool. In order to register/collect winnings, players must have a Gardens Casino player's card in addition to a valid U.S. government issued ID or passport for non U.S. residents. Residents of foreign countries without a U.S. treaty will be subject to withholding. All out of state residents are subject to tax withholdings. **The Gardens Casino reserves the right to change or cancel the event at anytime.**