No Limit Hold'em Deepstack Event \#9 \$50,000 Guarantee!

## Friday 7/20/18 @ 12pm I 1-Day Event \$175 Total Buy-in* 1 Opt. \$100 Add-On

Up to 20,000 Starting Chips: 6,000 Starting Chips / Bonus = 4,000 / Add-On = 10,000

| Levels | Only Big Blind Antes | Blinds |
| :---: | :---: | :---: |
| 1 |  | 100-100 |
| 2 | 100 | 100-100 |
| 3 | 200 | 100-200 |
| 4 | 300 | 200-300 |
| 5 | 400 | 200-400 |
| 6 | 500 | 300-500 |
| 7 | 600 | 300-600 |
| 8 | 800 | 400-800 |
| 9 | 1,000 | 500-1,000 |
| 10 | 1,200 | 600-1,200 |
| 11 | 1,500 | 1,000-1,500 |
| 12 | 2,500 | 1,500-2,500 |
| 13 | 3,000 | 2,000-3,000 |
| 14 | 4,000 | 2,000-4,000 |
| 15 | 5,000 | 2,500-5,000 |
| 16 | 6,000 | 3,000-6,000 |
| 17 | 8,000 | 4,000-8,000 |
| 18 | 10,000 | 5,000-10,000 |
| 19 | 12,000 | 6,000-12,000 |
| 20 | 15,000 | 10,000-15,000 |
| 21 | 20,000 | 10,000-20,000 |
| 22 | 25,000 | 15,000-25,000 |
| 23 | 30,000 | 15,000-30,000 |
| 24 | 40,000 | 20,000-40,000 |
| 25 | 50,000 | 25,000-50,000 |
| 26 | 60,000 | 30,000-60,000 |
| 27 | 80,000 | 40,000-80,000 |

Breaks after level 4, 7, 10, 15, 19, 24, 27
$1^{\text {st }} 4$ levels will be 30 minutes; thereafter blind levels will be raised every 25 minutes until tournament is concluded. Registration will close at the start of the $8^{\text {th }}$ level (approx. 3:50pm). One in eight entries will be in the money (Approximately $12.5 \%$ ). Players may reenter. Redraw for seats at 24 and 9. Tournament ends at last player with chips or if players agree to divide the remaining prize pool at the final table. Big blind will pay the ante for the table. Ante is paid before the big blind. The Action Clock will be used once the field is down to one table out of the money. Action Clock rules: Players will have 30 seconds to act on their hand. Players will receive 2 time extensions worth 30 seconds each. Upon reaching 24 players, each remaining player will reset to a maximum of 4 time extension chips. Upon reaching 9 players, each remaining player will reset to a maximum of 6 time extension chips. In the case that time expires for a player with remaining time extension chips, the player's Action Clock will automatically extend an additional 30 seconds. Collection of time extension buttons will take place at the end of the player's action. If a player's Action Clock expires and the player does not have any time extension chips remaining, he or she will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or raise. Play will start 10 handed and move to 9 when manageable, then 8 handed once 80 players remain. Once down to 80 players, tables will remain balanced within 1 player. ${ }^{*} \$ 140$ buy-in $+\$ 20$ entry fee $+\$ 15$ bonus. Entry fee and bonus not added to prize pool. $100 \%$ of buy-in and add-on added to the prize pool. The Gardens Casino reserves the right to change or cancel the event at anytime.

